## **Agenda**

**ROLL CALL** 

ANNOUNCEMENTS: Open Meetings Act

PLEDGE OF ALLEGIANCE

APPROVAL OF MEETING MINUTES

TREASURER'S REPORT

APPROVAL OF CLAIMS AND PAYROLL

APPROVAL OF HOSPITAL FINANCIAL REPORTS

MAYOR COMMENTS

**PUBLIC COMMENTS:** 

**COMMUNICATIONS** 

**ORDINANCES & RESOLUTIONS** 

First of Three Readings Ordinance 23-803

AN ORDINANCE TO AMEND CHAPTER 98: NUISANCES OF THE MUNICIPAL CODE OF THE CITY OF FRIEND, NEBRASKA TO CLARIFY THE DEFINITION OF VACANT SEASONAL RESIDENCE; TO REPEAL ALL ORDINANCES IN CONFLICT HEREWITH; TO PROVIDE FOR THE POSTING OR PUBLICATION OF THIS ORDINANCE IN PAMPHLET FORM; AND TO PROVIDE FOR A TIME WHEN THIS ORDINANCE SHALL TAKE EFFECT.

## **NEW BUSINESS**

Discussion/Possible Action Bid from Thrashers to do streets and intersection leveling in the City.

Discussion/Possible Action, the Mayor recommendation for the hire of a new police officer (Chaz Brown)

Discussion/Possible Action Executive Session to discuss personnel.

Discussion/Possible Action approval of the McMorris Subdivision

Discussion/Possible Action recommendation by the Planning & Zoning for new construction of Ag building

Discussion/Possible Action decide location and date of the appreciation dinner

Discussion/Possible action Renewal of Billy Baugh's water operator license.

Discussion/Possible Action Permit Fees

Discussion/Possible Action Dental Insurance quotes

Discussion/Possible Action Permission for City Clerk to register for Clerk's School and reserve motel.

Discussion/Possible Action Discussion on LB 840

Discussion/Possible Action Approval for the hospital to access funds from LOC Discussion/Possible Action update on 220 W. 3rd St.

## **DEPARTMENT REPORTS**

Friend Community Healthcare Systems

**Speaker(s):** Mayor Knoke

Building Inspector Report **Speaker(s):** Mark Stutzman

Public Works Report **Speaker(s):** Billy Baugh

## **ADJOURNMENT**

The Mayor and the Board reserve the right to enter into Executive Session The Council will review all items above and will take action as deemed appropriate